Reading (15 minutes)		Writing (30 minutes)	Maths (30 minutes)
Read for 15 minutes, then chose one activity 📖 Collect a word bank from a book and look up definition. 📖 Design a character map for a character from your book. 📖 Write a book review. 📖 Write an alternative ending or chapter for a book. 📖 Read dramatically or perform for someone.	**Monday**	10 minutes: Spelling Tutor 20 Minutes: **Roman Story: Character planning** **Main Task:** Today we will start a Roman story. We will be working on this Roman story over the coming weeks. For today's lesson you will need: • Literacy – Roman Story Plan • Literacy – Roman Story Character PowerPoint Today we will be developing a character for a Roman adventure or mystery story. Begin by reading through the PowerPoint. Then complete the '**Character description**' box on the plan. Do **not** fill in any other boxes on the sheet today.	_The Oak National Academy_ WALT: describe 2-D shapes based on their properties In this lesson, we will recap what the various properties of 2-D shapes are and begin to identify them within 2-D shapes. We will think about how to work efficiently and systematically. https://classroom.thenational.academy/lessons/to-describe-2-d-shapes-based-on-their-properties/
	Tuesday	10 minutes: Spelling Tutor 20 Minutes: **Roman Story: Character write up** **Main Task:** Today we will use the plans you made yesterday alongside the Literacy – Roman Story Character PowerPoint to write a paragraph that introduces your character. Your paragraph should include: • 4 or 5 sentences; • varied sentence starts; • details on their personality, appearance and job or hobbies. You may use the paragraph support structure as a guide or look at the WAGOLL on the PowerPoint as an example. ⭐**Star challenge:** Can you use a range of conjunctions in your writing? Remember to look at the supporting resources for Literacy on our year 3 home learning page if you need help with this.	_The Oak National Academy_ WALT: draw 2-D shapes based on their properties In this lesson, we will be applying 2-D shape vocabulary to accurately describe and draw them https://classroom.thenational.academy/lessons/to-draw-2-d-shapes-based-on-their-properties/
	Wednes	10 minutes: Spelling Tutor 20 Minutes: **Roman Story: Setting planning** **Main task:** In today's lesson we are moving on to the setting description for your Roman story. For today's lesson you will need:	_The Oak National Academy_ WALT: To describe the properties of 3D shapes

		• Literacy – Roman Story Plan • Literacy – Roman Story Setting PowerPoint Begin by reading through the PowerPoint. Then complete the '**Setting description**' box on the plan. Do **not** fill in any other boxes on the sheet today.	In this lesson, we will be looking in detail at the properties of 3D and identifying these. This will build on our work on angles and 2D shapes. https://classroom.thenational. academy/lessons/to-describe-the-properties-of-3d-shapes/
	Thursday	10 minutes: Spelling Tutor 20 Minutes: Roman Story: Setting write up **Main Task:** Today we will use the plans you made yesterday alongside the Literacy – Roman Story Setting PowerPoint to write a setting description. This will describe where your character is at the beginning of the story. Your paragraph should: • describe the senses; • include fronted adverbials; • represent a Roman setting (e.g. Roman baths, a villa, a market) You may use the sentence starts as a guide or look at the WAGOLL on the PowerPoint as an example. ⭐Star challenge: Can you use fronted adverbials in your writing? Remember to look at the supporting resources for Literacy on our year 3 home learning page if you need help with this.	The Oak National Academy WALT: identify and describe symmetry in 2D shapes In this lesson, we will be looking in detail at the definition of symmetry and how to recognise this in familiar 2D shapes. This will build on our work on the properties of 2D shapes. https://classroom.thenational. academy/lessons/to-identify-and-describe-symmetry-in-2d-shapes/
	Friday	10 minutes: Spelling Tutor 20 Minutes: BBC Bitesize Daily Lesson (Reading) 'Slime' by David Walliams 19.06.20 https://www.bbc.co.uk/bitesize/tags/zmyxxyc/year-3-and-p4-lessons/1 Have a go at this online lesson made by BBC Bitesize. Watch the video/s and complete the activities.	The Oak National Academy WALT: revise shapes In this lesson, we will be revising all of the new learning from this week. This will include describing 2D and 3D shapes, lines of symmetry and all of the new vocabulary we have encountered. https://classroom.thenational. academy/lessons/to-revise-shapes/

Because Rainbow Class will be completing specific lessons on each day of the week, you should try to complete these lessons on the correct day. This way, if you attend Rainbow Class on some days, you won't end up doing the same lesson twice. As a core subject, RE activities should be completed each week. There will be a new RE activity set next week.

Monday	Tuesday	Wednesday
French	**PE**	**ICT**

Monday
French

WALT revise French colour words.

Visit this website and play all levels of this game to revise the French colours.
https://www.french-games.net/frenchlessons?topic=Colours&level=primary

⭐ **Star Challenge:** Can you make your own French colour flashcards using the vocabulary in this game? You could make a set with English and French colour words to play snap or memory.

Monday
PSHE

WALT think about our special, individual qualities.

Use the PSHE – All about Me Rainbow template. In each part of the rainbow, write an adjective or a sentence to describe your best qualities. Alternatively, ask people from your family or friends to tell you what your best qualities are and write them in to each section.

In one cloud, add something you hope for. In the other cloud, add a goal that you have.

⭐ **Star Challenge:** Could you make a rainbow to give to someone else that tells them what you think all of their good qualities are?

Tuesday
PE

Have a go at this week's Specsavers 'Virtual' Sussex School Games activities. Information on what this week's sport and activities are can be found here.

If you can, please upload your scores at
www.sussexschoolgames.co.uk
by midday 12pm on Friday 19.
June.

SCHOOL GAMES

Wednesday
ICT

WALT: find out what makes a good computer game.

Task:
https://www.bbc.co.uk/bitesize/topics/zs7s4wx/articles/zw96tfr

Have you ever wanted to design your own computer game? Visit the website above to find out what plans and thoughts go into making a computer game.

Consider important questions such as:
Who will be the hero of your game?
What is the objective?
What are the rules?
How can you program a computer game?

You could plan out some of your ideas and then visit:
https://scratch.mit.edu/projects/249143200/editor?tutorial=animate-an-adventure-game to follow the tutorial to animate an adventure game.

Thursday	Friday	Additional activities:
RE	**Music**	
	WALT listen carefully to music played on different instruments.	**Spellings:**
WALT: Become a judge of artwork		Have a go at this spelling game (Look Cover Write Check):
Task:	Download the <mark>Music - Flute Homelearning</mark> pdf. Complete activity 1 and then choose from either activity 2 or 3.	http://www.ictgames.com/mobilePage/lcwc/index.html
Use the <mark>sheet RE Wc 15062020 Become a judge of artwork</mark> Look at the web gallery. Imagine you are a judge for this competition. Look at ten or more examples from your age group, and select your three favourites for 'gold, silver and bronze' medals. Make a 3-minute pencil sketch of the three you like best, and say why you gave them prizes.		**Times Tables:** Have a go at a times tables test at home: http://www.timestables.me.uk/
		RAK (Random Act of Kindness): Write a kind note or card for someone and hide it somewhere for them to find later on.