



Art & Design Curriculum Map – Autumn Term



Term	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Colour Mixing Self Portraits A2		William Morris Repeating Patterns A3	Gods Painting A2		WW2 Explosion Watercolours A2
Autumn 2		Polar Bear watercolours/pastels A2			Icarus Wax Paintings Greek Vases (Clay) A2	

Art & Design Curriculum Map – Spring Term

Spring 1	London Night Pictures A2	Vincent Van Gogh Starry Night A4		Sea Creature Collage A2	Pop Art Mountains and Rivers A2	Tiger Art Mithila Art A2
	Tablecloth Tile Printing Camouflage Jungle Animals A2					
Spring 2			Henri Rousseau Rainforest Art A3			

Art & Design Curriculum Map – Summer Term

Summer 1	Clay Model (Dragons/Castles) A1	3D Sea Scenes A1	Roman Shields (Clay) A2	Creating Portraits A2	Lino Printing Viking Boats A1, A2	Cave Painting Clay Cave Carving A2
Summer 2						

Key Stage 1

Pupils should be taught:

to use a range of materials creatively to design and make products (A1)

to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (A2)

to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space (A3)

about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. (A4)

Key Stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

to create sketch books to record their observations and use them to review and revisit ideas (A1)

to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] (A2)

about great artists, architects and designers in history. (A3)